

Get started

Before you start ...

This Guide contains instructions in how to set up and use the BeoCom 2 handset with a BeoLine base.

You can also use the handset with other bases, such as a BeoCom 6000 base, a BeoLine PSTN base, or a BeoLine ISDN base. However, note that some functions work differently or are unavailable when you use the handset with one of these bases. Differences are described in this Guide.

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This chapter provides an overview of the BeoCom 2 handset and its features, including the keypad layout and display information.

Register and set up the handset, 8

This chapter describes how to charge the battery, register the handset to a BeoLine base, set the time and date and select the appropriate surroundings for your handset.

For your information..., 14

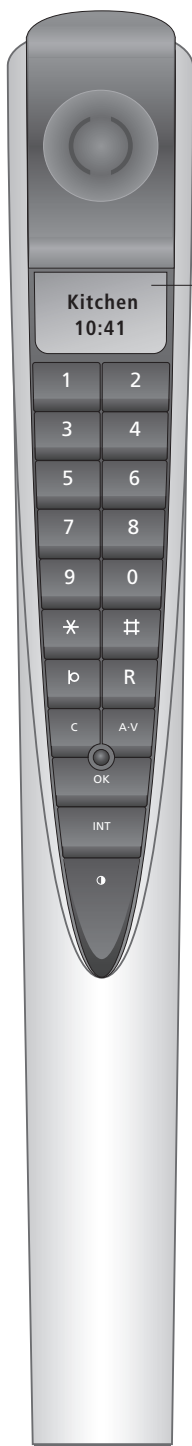
This chapter provides you with information about circumstances under which BeoCom 2 can be expected to function, as well as conditions of the product guarantee.

Follow this procedure when setting up your BeoCom 2:

- 1 Connect the charger as described in the charger's Guide
- 2 Charge the handset battery for at least one hour
- 3 Connect the BeoLine base as described in the base's Guide
- 4 Register the handset to the base.

Do not extend or alter the base or charger's power cord in any way, as this causes the product to malfunction!

Handset keypad



When the phone is idle, the display shows the handset's name and the current time. If you have not given the handset a name, the handset's number in your phone system (1–8) is shown instead.*

Kitchen
10:41

View information in the display and move through the menus



The Track point, located above the OK key, is used for menu navigation. Push the Track point up, down, left or right. Push the Track point up or down to adjust the volume during a call

- OK**
- Accept and store entries or choices in the display
 - Depending on the state of the phone, pressing OK gives you access to additional functions or options, which you can view by pushing the Track point down
 - Press and hold to switch the handset off

0 – 9 Digit keys for entering telephone numbers

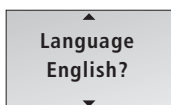
***** Used in telephone numbers, for Call Forwarding and other automated services

m Connect and disconnect the microphone – also used to insert a pause in a phone number

- R** Used in conjunction with Call Forwarding, Call Waiting and other automated services
- C** Press to delete the most recent entry. Press and hold to exit a function
- AV** Press to be able to adjust the volume of Bang & Olufsen audio and video systems
- INT** Press to be able to call an internal handset. You can then look through the list of handsets with the Track point, or select a handset by pressing that handset's number (1–8*)
- Press to make and end a call. Press to switch the handset on

**If you use a BeoCom 6000 base, a BeoLine PSTN base or a BeoLine ISDN base, you can only register six handsets.*

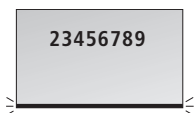
The handset display



A black arrow indicates that more options are available if you push the Track point in the direction indicated.



A black line indicates an active call.



A blinking line indicates an incoming call.



A dotted line indicates an active call on another handset.

Open the display ...

- > Press **OK** while the handset is in standby.
- > Push the **Track point** down to view options in the display.
- > Press **OK** to select an option.

Options in the main menu

- *Redial list* ... Access the list of outgoing calls. Refer to page 10 in the Guide.
- *Caller ID list* ... Access the list of calls you have received. Refer to page 12 in the Guide.
- *Silence?* ... Mute the handset ringer. Refer to page 5 in the Guide.
- *Delete lists** ... Delete the content of the Redial list or Caller ID list. Refer to page 20 in the Guide.
- *Settings* ... Activate, adjust, or deactivate functions. Refer to page 26 in the Guide.

Display of new, unanswered calls

While the handset is in standby, the display informs you of any unanswered calls you have received. The menu disappears when you have seen the calls, and the call information is moved to the Caller ID list.

'3 new calls' appears in the display ...

- > Press **OK** to see the number, the time and the date of the newest call. If the name is stored in the Phonebook, this is shown instead of the number. If you do not wish to view new call information, simply push the Track point down.
- > Push the **Track point** down to see the other calls.
- > When you have seen the new calls, press **C** to leave the menu.

**NOTE! This is only possible if you use the handset with a BeoLine base.*

Troubleshooting via the display – the Alert menu

If conditions exist which impede or otherwise affect the optimal use of your phone, *Alert* appears in the display while the handset is in standby and remains as long as the conditions apply.

'Alert' appears in the display ...

- > Press **OK** to be able to view the cause of the alert.
- > Push the **Track point** down to see if other conditions apply.
- > Press **OK** to be able to adjust relevant settings, if available.
- > Push the **Track point** up or down to adjust settings, and press **OK** to store them.

If you do not wish to view the alert, simply push the Track point down.

Other messages in standby:

Register handset to base?

The handset is not registered to a base. Press OK to start the first-time setup procedure.

Living Room silenced

The handset is silenced. Press OK to be able to deactivate the silence function.

No contact with base

There is no connection between the base and the handset.

Line is busy

*The line is busy. Press **OK**, then OK to 'break in' on the call. This is only possible if you use the handset with a BeoLine base.*

Charge the handset battery

If the handset requires charging, this occurs automatically when the handset is placed in the charger. For safety reasons, the battery is not charged prior to shipping. We recommend that you charge the handset for at least one hour before proceeding further with first-time registration of the handset.



About charging ...

- The charger must be connected to the power outlet.
- It takes four hours to fully charge the battery.
- The maximum talk-time per charge is approximately 15 hours.
- Standby time per charge is approximately 180 hours.

The handset controls the battery charging, so you can always place the handset in the charger after use, even if the battery does not need recharging. Leaving the handset in the charger does not reduce the lifetime of the battery.

Battery needs recharging

The handset display informs you when the batteries require charging. If you have an active call, a beep signal sounds from the handset as well.

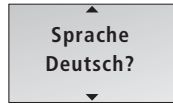
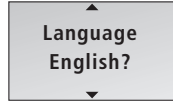
Select a menu language

After you charge the handset battery, you can switch the handset on and begin the first-time setup procedure. The first step is to select a language for display information.

- > Press **⏻** to switch on the handset. The Bang & Olufsen logo appears briefly.
- > The display prompts you to select a language.
- > Push the **Track point** down to select a language.
- > Press **OK** to store the selected language. You can then register the handset, as described on the following page.



...



OK



Registration of the handset to a base

For the base and the handset to be able to communicate, the handset must be registered to a base. Up to eight* handsets can be registered to the same base. You can not register a handset to more than one base.



Indicator light

The BeoLine base.

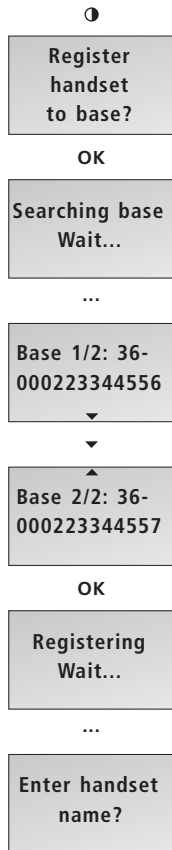
> Disconnect the base from the mains for at least two seconds and then reconnect it. The indicator light flashes, and the base is open for registration for five minutes.

When your base is open for registration, follow the procedure on the following page.

**If you use a BeoCom 6000 base, a BeoLine PSTN base or a BeoLine ISDN base, you can only register six handsets.*

- > Press **0** to switch on the handset. *Register handset to base?* is shown in the display.
- > Press **OK**. The handset searches for an open base.
- > When a base is located, the PARK number* for the base is shown. Check the number against the number on the base.
- > If the numbers do not match, push the **Track point** down to view the available bases. If your base is not shown, open the base for registration once more and repeat the procedure.
- > If the numbers match, press **OK** to register the handset to the base.
- > If the base prompts you for a pincode, enter the pincode and press **OK**. The display tells you when registration is complete. You can now name the handset, as described on page 12.

**Depending on which base you have, the label with the PARK number on it can be found behind the socket cover, on the socket cover, or on the bottom of the base.*



Name the handset

Enter handset name?

OK

☐ A_a ABCDEF...

◀ ▶
OK

Kit|
...klmnopqrstu...

◀ ▶
OK

Kitchen|
☐ A_a abcdef...

OK

Kitchen stored

When registration is complete, the display prompts you to name the handset. This is practical if you have more than one handset. You can name the handset, for example, after the room in which it is placed, or after the person who uses it most frequently. You can enter this setting at a later date, if you wish.

- > The display prompts you to enter a name.
- > Press **OK** to be able to do so, or press **C** if you wish to skip this step.
- > Push the **Track point** left or right to select characters. Both upper and lower-case letters are available. Select A_a to switch between upper and lower-case letters, and A@ to use letters specific to your language*.
- > Press **OK** to store the selected letter. If you store an upper case letter, the cursor automatically moves to the lower-case letters. If you store a space or symbol, such as '&', the cursor automatically moves to the upper-case letters.
- > When the name is complete, push the **Track point** left or right to move the cursor to the ☐ symbol.
- > Press **OK** to store the name. You can now set the time and date.

If you register a previously named handset to the base, this name appears in the display when registration is complete. To use the same name, move the cursor to the ☐ symbol and press **OK**.

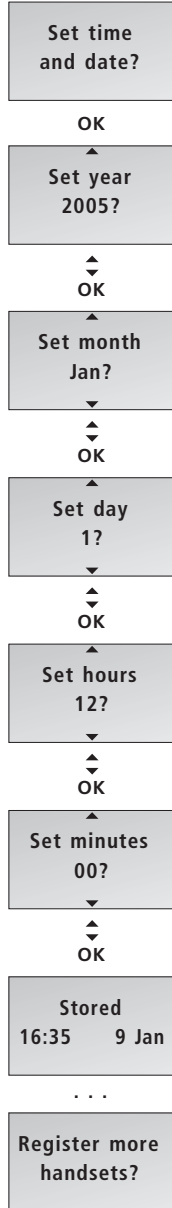
*'A_a' and 'A@' are only available if you use the handset with the BeoLine base.

Set the time and date

After you have registered the handset and named it, the display prompts you to set the time and date. The time is shown when the phone is not in use and when there is no new information in the display. Time and date are also shown with Caller ID and Redial information.

- > *Set time and date?* is shown.
- > Press **OK** to be able to set the time and date, or press **C** if you wish to skip this step.
- > Push the **Track point** up or down to set the year.
- > Press **OK** to store and move to the month setting.
- > Set the month, day, hour and minute by pushing the **Track point** up or down and pressing **OK**.
- > The handset prompts you to register more handsets*. Press **OK** to be able to register more handsets, or **C** to exit the menu.

*This is only possible if you use the handset with the BeoLine base.



Placement and surroundings

The phone must not be placed in damp, dusty or polluted surroundings and should not be exposed to direct sunlight or liquids. Avoid the handset charging contacts touching metal or greasy parts.

Clean BeoCom 2

Clean your BeoCom 2 with a soft, damp cloth with a few drops of mild detergent added. To clean the charging contacts of charger and handset – and **only** these parts – use a cotton swab and isopropyl alcohol. Do not use isopropyl alcohol to clean any other part of the charger or handset!

Note that the surface of the handset may be damaged by rough treatment, such as knocking and scraping against hard or rough surfaces.

BeoCom 2 can only be used with the Bang & Olufsen accessories shown:

- Table charger
- Wall charger



Conditions of the guarantee

Each Bang & Olufsen product purchased from an authorised Bang & Olufsen retailer carries a guarantee against defects in workmanship and materials. The guarantor is the authorised Bang & Olufsen retailer or subsequently the national Bang & Olufsen representative. The guarantee period is 36 months.

The guarantee covers the repair costs (i.e. spare parts and labour costs) for the product. The guarantee also covers accessories.

As Bang & Olufsen phone products only function in the country for which they were produced, the guarantee only applies in that country. This is due to the variations in transmission systems and legal requirements from country to country.

The guarantee does not cover damage due to accidents, including damage by lightning, fire, water and transport damage, misuse or negligence. Bang & Olufsen is not responsible for any indirect loss, including any consequential loss.

The guarantee does not cover transport costs or the replacement of batteries.

The guarantee is annulled if the product is repaired or modified other than by a person authorised by Bang & Olufsen or if the serial number has been removed from the product.

For the guarantee to be valid, a document is required stating the following:

- *Product name and type number*
- *Serial number*
- *Date of purchase/delivery*
- *Guarantee period*
- *Stamp and signature of an authorised Bang & Olufsen retailer*

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 This product fulfils the conditions stated in the EEU directives 89/336 and 73/23.

Technical specifications, features and the use thereof are subject to change without notice!



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